



Legendary Joust at Pendennis Castle

Make merry with a feast of entertainments and treats at Pendennis Castle. Immerse yourself in medieval life, listen to our minstrels, Caliban's Dream, and meet characters from the past.

Observe the magical art of falconry as Raphael Historic Falconry demonstrate their valiant hunting birds over the castle skies. See our knights and horses, compete in the skill at arms display, as they prepare for the joust. Young lords and ladies can test their aim with 'have-a-go' archery at the Heathcliff Heroics range or visit Troubadour Tales for interactive storytelling sessions and to learn sword skills.

The day will culminate in a true battle of heroes as four knights compete for honor and glory in the Legendary Joust. Each knight will represent a character from a historic myth or legend, these characters were symbolic in medieval England, and held in high regard. Jousting on horseback and armed with a lance, the knights will compete to prove their superior fighting prowess and chivalrous skills.

Meet the Legends

The Wyvern

This mythical creature is not to be confused with the dragon; as you see from the Wyvern's heraldry it has two legs rather than the four that a dragon has! The Wyvern is shrewd, cunning, vicious and a symbol of power and strength in battle.

The Wildman

The Wildman is a Celtic mythical figure. People would dress up as the Wildman for medieval dancing parties or brawls, it was a chance to take on a more wild and free spirit in a social setting. The Wildman is a symbol of virility, strength, independence and harmony with nature and freedom.

Sir Lancelot

Sir Lancelot du Lac, the first knight of the round table symbolises gallantry, strength, chivalry, courage, and noble deeds. This mythical figure is the epitome of what a knight should be. Sir Lancelot's only downfall is love...

Jason of the Argonauts

The ship named The Argo is the symbol of Jason and the Argonauts. The Greek mythical hero Jason was the leader of the Argonauts whose quest for the Golden Fleece represented strength, bravery, wealth, adventure and attainment.

Visit [english-heritage.org.uk/events](https://www.english-heritage.org.uk/events) or call 0370 333 1183

Timetable of Events

- 10.00am **Pendennis Castle opens and Medieval music**
Kick off the day with some toe-tapping tunes from our medieval minstrels Caliban's Dream.
- 10.15am **Tales of legend** Join Troubadour Tales to hear about our knights and why they are legendary!
- 10.30am **Trail Blazing (Where's the Fire?)** A frenetic frenzy of fearsome fire, along with feats of derring-do. Frightening but fun. Safe but stupid. Featuring fire-eating, fire-breathing, and fire juggling. It's a fire show basically
- 11.00am **Meet the horses** Your first chance to meet the noble steeds that will carry your chosen knight to victory. There will be an opportunity to take a photo with the horses at the end of the show.
- 11.30am **Medieval falconry** Watch a thrilling recreation of the noble art of falconry and marvel at a cast of avian legends of the chase, as they dash across the castle skies in pursuit of their prey!
- 12.00am **Medieval music**
- 12.30pm **Mounted skill at arms** See our knights and their horses as they take part in a series of challenges to prepare them for the Legendary Joust
- 1.00pm **Tales of legend** Join Troubadour Tales to hear about our knights and why they are legendary!
- 1.30pm **Meet the legends** Join the knights at our pop-up shop to have your picture taken and get your flags signed!
- 1.30pm **May Contain Mild Peril** A marvellous magnificent manic mishmash of dangerous deeds and sheer stupidity. Flying knives, bed of nails, a guillotine to name but three. Thrills and spills galore along with a sprinkling of audience participation.
- 2.00pm **Medieval falconry** Watch a thrilling recreation of the noble art of falconry and marvel at a cast of avian legends of the chase, as they dash across the castle skies in pursuit of their prey!
- 2.30pm **Arming the knight** Watch as our knights get ready for the joust!
- 3:00pm **Medieval Music**
- 3:00pm **Trail Blazing (Where's the Fire?)** A frenetic frenzy of fearsome fire, along with feats of derring-do. Frightening but fun. Safe but stupid. Featuring fire-eating, fire-breathing, and fire juggling. It's a fire show basically
- 4:00pm **Legendary joust** Cheer on your champion in the main event!
- 4:30pm – 5pm **Last chance to meet the characters from the past, take part in the have a go activities and explore Pendennis Castle**

Times are approximate and some activities are weather permitting.

- ❖ Please note the minimum age for 'Have-a-Go' archery and Sword School is 5 years old.
- ❖ The interactive activities will be open throughout the day with regular intervals – please see the timings board next to the activity for more information.
- ❖ There will be working animals on site, please ensure dogs are kept on a short lead and kept under close control at all times.
- ❖ When visiting displays, please do not touch anything unless invited to do so by performers.
- ❖ Please do not cross any tape barriers unless invited to do so by the performers.
- ❖ There will be theatrical recreations of combat and drills from the period.

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