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KNIGHTS' TOURNAMENT

The four armoured knights and their squires will compete in four gruelling rounds, including hand-to-hand combat and archery competitions. Be transported back to the 15th century with pageantry, excitement and action, and a real taste of the fearsome battles that took place at Pendennis Castle in days gone by.

As well as experiencing the thrills and spills of the tournament, make merry with a feast of medieval entertainments, including our minstrels Caliban's Dream. Explore our living history encampment in the castle grounds where the knights' supporters will welcome visitors. See what life would have been like on the move for medieval soldiers and their families as they travelled from place-to-place to fight for king and country.

Enjoy the noble pursuit of falconry as dashing falcons and powerful hawks take to the skies in an open-air recreation of the thrill of the chase. Budding young warriors can join Heathcliff Heroics to try their hand at archery.

Meet the Knights

Red Knight of the South: Sir James D'Ambrey

A tournament veteran comfortable with a variety of weapons though rarely seen without his Great Sword, Sir James lives for battle and has a brutal reputation for letting nothing get in the way of winning. Odds are rarely against him, though he's known to excel in the Battle of the Barriers and Crest Melee.

Green Knight of the West: Sir Guy de Mowbray

Noble to a fault, Sir Guy is no stranger to the tournament field, known for honour during battle and upholding the code of chivalry at all times. A keen hunter means that he is skilled with a sword and a bow, making him a well rounded, versatile warrior. Keep an eye out for him at the Archery contest.

Blue Knight of the North: Sir Joseph Cawdor

A young talent on the tournament field with a victory or two under his belt, Sir Joseph's skill with a blade has made a name for him quickly, though he has a reputation for putting his own interests before honour. His prowess with a sword makes him a favourite in the sword fighting arena.

Gold Knight of the East: Sir William Baxter

New to the tournament field and indeed knighthood, not a lot is known about Sir William other than he was awarded a knighthood for loyalty and bravery on the battlefield. Though he has no reputation, his background as a soldier means that he is comfortable in battle. Perhaps the Grand Melee is where he will excel?

Step into England's story

Timetable of Events

10.00am	The living history camp opens to visitors
10.30am	Medieval Music Our medieval minstrels play to delight you with the joys of courtly music
11.00am	Knights Tournament: Accepting the Challenge and Archery Choose your knight and cheer for your favourite as they accept the challenge and head straight into the first competition. Longbow Archery!
11.30am	School for Fools Whereby Tom Fool contemplates the history of fooling
12.00pm	Dressing the Knight Join the Earl Marshall and the knights at their tents and learn just what it takes to get dressed into a full harness of 15th Century armour
12.30pm	Medieval Falconry The art of hawking for the table with hawk and hound
1.00pm	Knights Tournament: Sword Fighting Watch and cheer for your favourite knight as he goes into one-on-one combat using some of the finest of swords and weapons from the Armoury
1.30pm	Napple on the Numbskull Tomfool grapples with an apple. And gravity.
2.00pm	Meet the Knights Join the knights at our Retail Marquee where you can have a picture or your flags signed before the knights take to the field
2.00pm	Medieval Music
2.30pm	Knights Tournament: Battle of Barriers and Crest Melee A barrier between them and Pole Hammers in their hands, raise your voice for your champion and spur him on as he fights in the hardest hitting event of the day! Followed by a competition of skill and speed to take the crest from their enemies' helmets without losing their own
3.00pm	Medieval Falconry A thrilling recreation of the Sport of Kings
3.30pm	Fittingly Firey Folly Tomfool attempts to fight fire with....with fire
4.00pm	Knights Tournament: The Grand Melee Who will be victorious? The Grand Melee will decide! A full tournament field with every knight and squire heading in to face each other at the same time! Only one knight can win so shout, scream, boo and cheer for your favourite knight and see who will be crowned champion!
4.30pm	Medieval Music A final chance to hear our medieval minstrels!
4pm– 5pm	Last chance to take part in the have a go archery and visit the encampment!

(Please note times are approximate and some activities are weather permitting.

The archery range will be open throughout the day with regular intervals – please see the timings board next to the range for more information.)

- When visiting displays, please do not touch anything unless invited to do so by performers
- Please do not cross any tape barriers unless invited to do so by the performers
- There will be theatrical recreations of combat and drills from the period
- There will be working animals on site, please ensure dogs are kept on a short lead and kept under close control at all times