



English  
Heritage

## Events



# Knights' Tournament at Kenilworth Castle

Go back in time and get up close to the action as rival knights compete in the ultimate test of strength and skill at Kenilworth Castle's Knights' Tournament.

Four armoured knights and their squires will clash in four grueling rounds, and you'll be transported back to the 15th century as you experience the pageantry, excitement and action of the fearsome tournaments that took place at the castle in days gone by.

As well as experiencing the thrills and spills of the tournament, make merry with a feast of Medieval entertainments and treats. Immerse yourself in the medieval encampment, listen to our minstrels and meet characters from the past. Young lords and ladies can test their aim with 'have-a-go' archery, try their hand at junior jousting and sword skills or gasp and giggle at our castle Jester.

**Times are approximate and some activities are weather permitting.**

- Please note the minimum age for "Have-a-Go" archery is 5 years old.
- The archery range will be open throughout the day with regular intervals – please see the timings board next to the activity for more information.
- Please ensure dogs are kept on a short lead and kept under close control at all times.
- When visiting displays, please do not touch anything unless invited to do so by performers.
- Please do not cross any tape barriers unless invited to do so by the performers.
- There will be theatrical recreations of combat and drills from the period.

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## Timetable of Events

- 10.00am **Kenilworth Castle and the Living History Camp opens**
- 10.30am **Medieval Music** Join GreenMatthews for some toe-tapping tunes from the Middle Ages.
- 11.00am **Knights Tournament: Accepting the Challenge and Archery** Choose your knight and cheer for your favourite as they accept the challenge and head straight into the first competition. Longbow Archery!
- 11.30am **Tom's Sharp (Half)Wit!** Tom Fool is let loose in public with a sword...what could possibly go wrong?
- 12.00pm **Dressing the Knight** Join the Earl Marshall and the knights at their tents and learn just what it takes to get dressed into a full harness of 15th Century armour.
- 12.30pm **Ballads and Songs** Join our minstrels GreenMatthews as they regale you with musical tales of knights, dragons and outlaws.
- 1.00pm **Knights Tournament: Sword Fighting** Watch and cheer for your favourite knight as they go into one-on-one combat using some of the finest of swords and weapons from the Armoury.
- 1.30pm **Napple on the Numbskull** Come and watch our fool build a Cat-apple-ult. Flying projectiles, stilts, fire and very little practice.
- 2.00pm **Meet the Knights** Join the knights at our pop-up shop where you can have a picture, or get your flags signed before the knights take to the field.
- 2.30pm **Knights Tournament: Battle of Barriers and Crest Melee** A barrier between them and Pole Hammers in their hands, raise your voice for your champion and spur them on as they fight in the hardest hitting event of the day! Followed by a competition of skill and speed to take the crest from their enemy's helmets without losing their own.
- 3.00pm **Meet the Instruments with GreenMatthews.** A chance to listen to, and learn about, the weird and wonderful musical instruments of the Middle Ages.
- 3.30pm **A School for Fools** A skip and a dance through history, with Tom Fool, highlighting some of the most important fools to have ever graced us with their presence.
- 4.00pm **Knights Tournament: The Grand Melee** Who will be victorious? The Grand Melee will decide! A full tournament field with every knight and squire heading in to face each other at the same time! Only one knight can win so shout, scream, boo and cheer for your favourite knight and see who will be crowned champion!
- 4.30pm **Medieval Music** A last chance to join GreenMatthews for some more toe-tapping tunes from the Middle Ages.
- 4pm– 5pm **Last chance to visit the encampment, explore the castle and meet characters from the past!**

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